

# Algorithm for Finding a Hamilton Circuit of a Cyclic Graph

A Hamilton circuit is a continuous closed path, through some of the edges of a cyclic graph, that traverses every node just once. Hamilton's own examples were the dodecahedron and icosahedron, which can be represented as planar nets, the circuit being marked, as follows:

linear programming <sup>and</sup> graph isomorphism

~~When~~ a Hamilton circuit (HC) <sup>when they</sup> can be found, can be very useful in solving <sup>which arise in connection with</sup> network problems, ~~be~~ the present instance, the impetus for an efficient algorithm to find an HC came from the systematic / chemical graphs, i.e., of the molecular structure of organic compounds. An incidental problem was to search for and verify the <sup>of the</sup> smallest, trihedral polyhedron <sup>a</sup> ~~locking~~ an HC (~~which~~ <sup>conjectured</sup> by Tait to be nonexistent; but Tutte displayed an example of order 46).

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of ways of accessing every node of the cut graph.

To form a Hamilton circuit, two cut graphs must be united, edge by edge, which satisfy ~~the~~ the requirement that their lane sets are mutually compatible.

~~to form~~ At each stage of the tree, the lane set is ~~the~~ first expanded, each node bringing pendant, cut edges, either of which is at this point equally available as a lane. Then the cut edges are scanned for ~~redundancy equivalence with one another; such~~ identities which <sup>thereby</sup> edges can now be joined and removed from the set of cut edges. At this time, the lane-set is diminished with respect to items involving the reunited edge. If the lane-set is ~~still~~ void

~~Much of our~~ <sup>The</sup> discussion will be illustrated ~~of~~ <sup>by</sup> with such polyhedra regarded as undirected graphs or 3-nets. In a fairly obvious way, however, the argument can be extended to cyclic graphs generally.

These graphs are ~~regular~~ trivalent at each node and everywhere at least 3-connected. That is, the 3-net cannot be separated by fewer than 3 cuts. It is also planar, i.e., can be represented on the plane (Schlegel diagrams) or on the ~~to~~ 2-sphere (polyhedra) <sup>complex</sup> with no crossing edges. (number of nodes)

$n$  stands for the order of a graph or cutgraph

$q$  for the level of cut edges

$p$  for the connectedness in a special sense:

the <sup>least</sup> number of cuts needed to extract a cutgraph larger than a single node or node-pair. Evidently  $3 \leq p \leq 5$ . Recall also Euler's result that a polyhedron must have at least one face,  $3 \leq n \leq 5$ .

$g_i$  stands for a graph drawn in Figure \_\_\_\_.

[N] stands for the incidence matrix (countable) of the graph, showing which nodes adjoin which

[E] is the corresponding matrix for edges.

The only problem attached here is a combinatorial one, that can rapidly evade a brute force approach even by a fast computer. Consider two approaches.

(a)  $n!$  Apply the symmetric group  $S_n$  to the labels of the nodes. Test each permutation for the serial adjacency of the nodes. This approach is prohibited well before  $n \geq 14$

(b)  $2^n$  A well-known method (Berge\*) applies a binary search. From  $n_0$ , a binary choice is made between two of its adjacent nodes, and this process iterated until ~~a HC is found~~, or the path closes. If this path encompasses  $n$  nodes (hence  $n$  choices) an HC has been found. Then the ~~alternative choice~~ ~~is made of the path~~ is retraced to the last optimal point and the alternative choice selected. All possible paths can be described with  $n$  bits, hence the ~~not~~ upper limit is  $2^n$  choices. However, many search trees will be truncated quite early. In practice, about  $2^n/n^2$  choices have sufficed to find one HC where it exists.

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\* choosing.  
The third node will have paths that must be reflections of paths <sup>through the others.</sup> Some reflections will already be included

This method is <sup>and quite versatile</sup> feasible through  $n \geq 20$ , ~~and~~ <sup>by computer</sup> trivial through  $n \leq 12$ . It has been used for a complete testing of the HCs of most of the cyclic graphs relevant to organic chemistry, i.e., all trivalent graphs,  $n \leq 12$ , and many 3-nets  $n \leq 20$ .

For recurrent applications at  $n > 12$  binary search is still troublesome. Furthermore it gives up little insight into the conditions for the existence of an HC in some large 3-net, say  $n > 30$ . Note that Tutte's example is  $n_{46}$ , although an example has been found (independently also by <sup>and by</sup>) at  $n_{38}$ .

A tree-building method. The net can be searched (or built) ~~in the fashion of~~ as a tree, starting from an arbitrary node. Each branch is a cut edge, obtained by planting a node <sup>and independent edges</sup> ~~on~~ one of the existing cut edges. ~~This process is governed by~~ according to  $[N]$  and  $[E]$ .

We now define a lane-set and the lane-set list. A lane-set is ~~a pair, or set of pairs~~ one or more pairs of cut edges <sup>are possible</sup> ~~which might be~~ available for Hamilton circuits; if ~~possible~~ it is the set